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Simple Stage Costumes and how to Make Them - Sheila Jackson 1968

1,001 Boredom Busting Play Ideas - Jean Oram 2015-06-30
AWESOME boredom busting play ideas—from creative crafts to zany new travel games! From mind-boggling science experiments to tricky challenges that will give your kids a case of the giggles. Beat the boredom blues with over 1,000 play ideas suitable for three-year-olds to eleven-year olds. There's something for everyone in this tried and tested book from NY Times bestselling author (and mom!), Jean Oram. "A lifesaver for parents and educators." --Kenneth, reader. Make it easy to say "no" to more screen time and "yes" to more play time with activities that will delight your children. Want to be the new favorite in the family? Check out some of the fun to be had with this one-of-a-kind book, 1,001 Boredom Busting Play Ideas: + 101 tricky, goofy challenges for kids + 36 Travel games PLUS 24 more games that can be played in the car + Arts and crafts (and holiday crafts, too) + Outside play ideas + Mad scientist safe & easy experiments--including Flubber! + Birthday party games + Family day trip ideas + Homeschool and classroom games + And more play, play, play! Includes 26 BONUS activities for a grand total of 1,027 activities to keep your kids happy! Have your best sleepover, birthday party, road tip, babysitting experience, snowy day, or homeschool play time ever! Play time is MORE than just crafts. The brain learns by playing. Build smarter, happier, healthier children... start with 1,001 Boredom Busting Play Ideas, because your kids deserve it. Keywords: crafts, crafts for kids, free play ideas, free range kids, antidote for helicopter parents, games for kids, challenges for kids, play ideas, game rules, game ideas, classic games, classic outdoor games, teacher resources, camp counselor idea books, Easter crafts, birthday party games, Christmas crafts, Halloween crafts, outdoor play ideas, family fun ideas, playcation, staycation ideas, family game night, family time, daycare resources, playschool resources, kindergarten resources, child development, empathy development, confidence building in kids, books for babysitters, keep kids busy, keep kids busy book, screen free play ideas, screen-free, healthy children, healthy kids, raising kids, raising children, how to raise kids, over scheduled kids, over scheduled children, over-scheduled kids, childhood anxiety, outdoor games, outdoor play, active play ideas, quiet play ideas, reading games, math games, travel games, family travel games.

Weapons and War - Gerry Bailey 2005

Describes products used to make weapons and explains how they were developed.

Boys' Life - 1973-02

Boys' Life is the official youth magazine for the Boy Scouts of America. Published since 1911, it contains a proven mix of news, nature, sports, history, fiction, science, comics, and Scouting.

Sports Science for Young People - George Barr 1990-01-01

Explains how scientific principles affect the way athletes perform, particularly in football, basketball, and baseball.

Elementary School Teacher and Course of Study - 1900

The Course of Study - 1900

If You Like Exploring, Adventuring, Or Teamwork Games, Try This! - Daniel Mauleón 2020-08

Even the most game-crazed kids need a tech timeout. No cheat codes needed for this collection of DIY projects! Not enough controllers for the whole crew? No problem! Bring adventure and teamwork games to life with these activities.

High-Tech Information - Gerry Bailey 2005

Describes various products used to speed up communication and explains how they were developed.

Out of the Box - 2017-03-01

Turn cardboard into a collection of clever creations with this amazing, award-winning craft book. All you need is leftover cardboard, a few household materials, and a little imagination to make the most incredible art projects.?? Inspiring pictures and clear step-by-step instructions show you a variety of fun and fresh ideas to put into practice. Try out box robots, tube owls, hungry monsters, funky flowers, lazy lizards, racing rabbits, puppet dragons, animal masks, and balancing butterflies. For those dreaming big, you can make an aquarium, castle, ship, or theatre. But why stop there? You can construct an entire city out of cardboard. ??Out of the Box is guaranteed to broaden your imagination and develop your craft skills. First, you'll get building to transform the recycling into the truly remarkable. Then you'll get busy decorating your design to make it your very own masterpiece. Invite your friends round to help and you can all get creative making things to wear, share, and play with together. ??With everything you need already available in the home, this brilliant book provides hours of entertainment for weekend activities, party games, and rainy days. ??Just imagine what you could make...
Horseless Age - 1918

I Was a Teenage Movie Maker - Don Glut 2007-06-18

In 1953, a nine-year-old boy watched a prehistoric film called *Beast From 20,000 Fathoms* featuring the special effect magic of Ray Harryhausen. Enthralled by the movie but unsatisfied with what was available for at-home movie consumption, he decided to make his own science fiction thriller from dinosaurs to superheroes. This volume takes a firsthand look at the movie-making career of Don Glut. Beginning with his first movie, *Diplodocus At Large*, at age nine, it explores Glut's various attempts and the increasingly creative processes he used to bring his vision to life. Through the course of the work, Glut discusses his filmmaking experiences at the University of Southern California; the inspiration he received (and gave) through fanzines such as *Famous Monsters of Filmland* and *Castle of Frankenstein*; and the interest which his movies still generate. Films discussed include *The Earth Before Man*, *Spy Smasher vs. the Purple Monster*, *Dinosaur Valley Girls*, and *Frankenstein Meets Dracula*. A chronological filmography lists each of Glut's 41 films with notes regarding cast and a brief synopsis.

Scouting -

Published by the Boy Scouts of America for all BSA registered adult volunteers and professionals, *Scouting* magazine offers editorial content that is a mixture of information, instruction, and inspiration, designed to strengthen readers' abilities to better perform their leadership roles in Scouting and also to assist them as parents in strengthening families.

Big Book of Building - Marne Ventura 2015-08

"Simple step-by-step instructions teach readers how to make original projects from duct tape, paper, cardboard, and recyclable materials"--

Make-Up, Costumes & Masks for the Stage - Ole Bruun-Rasmussen 1981-02

An introduction to disguises, with directions for using make-up, costumes, and masks.

Classical Kids - Laurie M. Carlson 1998

Demonstrates life in ancient Greece and Rome, and the contributions of those cultures to modern civilization, through hands-on activities such as making a star gazer, chiseling a clay tablet, and weaving Roman sandals.

Robo-Sauce - Adam Rubin 2015-10-20

Fans of the best-selling *Dragons Love Tacos* will devour Adam Rubin and Daniel Salmieri's newest story, a hilarious picture book about robots that magically transforms into a super shiny metal ROBO-BOOK. FACT: Robots are awesome. They have lasers for eyes, rockets for feet, and supercomputers for brains! Plus, robots never have to eat steamed beans or take baths, or go to bed. If only there were some sort of magical "Robo-Sauce" that turned squishy little humans into giant awesome robots... Well, now there is. Giggle at the irreverent humor, gasp at the

ingenious fold-out surprise ending, and gather the whole family to enjoy a unique story about the power of imagination. It's picture book technology the likes of which humanity has never seen!

Boys' Life - 1962-08

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Cosplay in Libraries - Ellyssa Kroski 2015-10-27

Cosplay, comics, anime, and geek culture have exploded into the mainstream over recent years and have resulted in a thriving community of costume enthusiasts and pop culture fans. Today's cosplayers find inspiration on the pages of comics, classic literature, and even history, as well as film, television, and video games to inform their creative and oftentimes elaborate ensembles. They utilize all manner of materials and techniques including 3D printers, thermoplastics, craft foam, fabric and more to design their costumes and props. Libraries on the leading edge are already embracing this new worldwide sensation by integrating cosplay into their programming and events. Learn all about the world of cosplay and how you can host cosplay events, workshops, makerspaces, clubs, and more in your library! This one-stop guide includes quotes and interviews with librarians who are incorporating cosplay into their programming as well as with cosplayers. You'll also find 32 full-color photographs of cosplay in action to give you both ideas and inspiration for getting started!

The Story of the World - Susan Wise Bauer 2004-05-31

Presents a history of the ancient world, from 6000 B.C. to 400 A.D.

Multicultural Projects Index - Mary Anne Pilger 2005

This updated and expanded fourth edition of a popular reference book for teachers and librarians to use in planning interesting extension projects, holiday events to promote diversity, and cross-cultural understanding indexes 725 new books and features over 1,000 indexed projects. Indexes build on the previous three volumes. The book is indexed by subject and author and features indexes to educational games, crafts, activities, and more. It will be particularly useful to educators for use in the social studies curriculum, but also valuable to daycare providers and parents. Booklist and Appraisals and others favorably reviewed previous editions. Complete bibliographic information is given for all books indexed. Grades K-8.

Making Children's Costumes - Priscilla Lobley 1972

Describes the basic techniques used in creating costumes and provides directions for making forty specific outfits.

Unboxed - Eleanor Ford 2020-10-31

A fun kids craft book all about the creative adventures you can have with cardboard boxes.

Story Of The World Ancient Times Activity Book 1 3e - Susan Wise Bauer 2006-11

Presents a history of the ancient world, from 6000 B.C. to 400 A.D.

Cummings V. City of Olney, Illinois - 1968

150 Things to Make and Do with Peppa (Peppa Pig) - Golden Books 2020-09-08

Keep your little piggies busy for days with 150 Things to Make and Do with Peppa! Keep your little piggies busy for days with Peppa Pig's big book of 150 things to make and do! This 160-page, full-color activity book is packed with craft ideas, recipes, indoor games, and much more! Boys and girls ages 3-7 will reach for this book every rainy day, snow day, or any day! Peppa Pig airs daily on Nick Jr. and focuses on strong brand values that parents and kids identify with: family, friendship, trust, humor, and life experiences.

Boys' Life - 1973

Boys' Life - 1973-02

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Art Shaped - Darrell Wakelam 2023-02-28

The ultimate collection of sustainable 3D art projects for the primary classroom. Learn how to teach children to create everything from rainforest scenes to robots with these innovative, easy-to-follow ideas from 3D art expert Darrell Wakelam. These low-cost projects use readily available materials to create exciting models, masks and sculptures which will inspire children and enhance your art and design lessons. Each of the 50 projects in Art Shaped features: - simple core techniques to transform cardboard into incredible artwork; - full-colour photographs and clear step-by-step instructions; - ideas for differentiation for all ages

and abilities; - detailed suggestions for links to other subject areas across the curriculum. This book enables you to develop children's techniques and skills through high-quality, eco-friendly art projects while encouraging them to be creative, use their imagination, and most importantly, have fun. 'What Darrell Wakelam doesn't know about art and 3D sculptures isn't really worth knowing! A must-have.' Dena Mulligan, EYFS/Key Stage 1 Lead

Cosplay: A History - Andrew Liptak 2022-06-28

A history of the colorful and complex kingdom of cosplay and fandom fashion by Andrew Liptak, journalist, historian, and member of the legendary fan-based Star Wars organization the 501st Legion. In recent years, cosplay—the practice of dressing up in costume as a character—has exploded, becoming a mainstream cultural phenomenon. But what are the circumstances that made its rise possible? Andrew Liptak—a member of the legendary 501st Legion, an international fan-based organization dedicated to the dark side of Star Wars—dives into the origins and culture of cosplay to answer this question. *Cosplay: A History* looks at the practice's ever-growing fandom and conventions, its roots in 15th-century costuming, the relationship between franchises and the cosplayers they inspire, and the technology that brings even the most intricate details in these costumes to life. Cosplay veterans and newcomers alike will find much to relish in this rich and comprehensive history.

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Epic Cardboard Adventures - Leslie Manlapig 2018-03-01

The creator behind the blog Pink Stripey Socks brings her crafting talent to cardboard! With these easy-to-make, imagination-growing cardboard crafts, kids can put on a show, travel back in time, and even rocket to outer space!

Boys' Life - 1979-09

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Journey Into Space - Gerry Bailey 2005

Describes the products used to explore space and explains how and why they were developed.

Anglo-Saxons - Chris Webster 1993

The Passing of the Kings - Nina B. Lamkin 1920

The Elementary School Teacher and the Course of Study - 1900

Make: Props and Costume Armor - Shawn Thorsson 2016-09-21

Have you been trying to think of a way to conquer your local comic convention through cosplay? Do you gaze with envious eyes upon the fan-made suits of armored awesomeness strolling around every year on Halloween? Do you have a spot on your wall, bookshelf, or desk that desperately needs to be filled with a screen-accurate replica of your favorite science-fiction or fantasy weapon? If so, look no further. We've got just the book for you! In this book, master prop maker Shawn Thorsson uses his unique blend of humor and insight to turn years of painful experience into detailed explanations. He'll show you many of the tools, methods, and processes that you can use to create professional-looking science fiction and fantasy props and armor. The ultimate collision of creative imagination and practical maker skills, making props and costume armor involves sculpting, molding, casting, 3D printing, CNC fabrication, painting, and countless other techniques and technologies. In this book, you'll learn: Basic fabrication methods using inexpensive, commonly-available tools and materials Simple, low-cost methods to make foam armor out of easy-to-find foam mats How to use the popular Pepakura software to build 3D models with paper Multiple molding and casting techniques How to build a "vacuumforming" machine to make armor from plastic sheet stock Painting and weathering techniques that will bring your props to life Just enough safety advice to keep you from losing body parts along the way Whether you're just a beginner or a seasoned builder with countless projects behind you, this book is sure to be an invaluable addition to your workshop library.

The Word for All God's Family - Leslie J. Francis 1996

Fun for Kids III - Marion F. Gallivan 2002

An index to children's craft books published since 1991. Provides a guide to craft instructions alphabetically by project, or by type of material used.